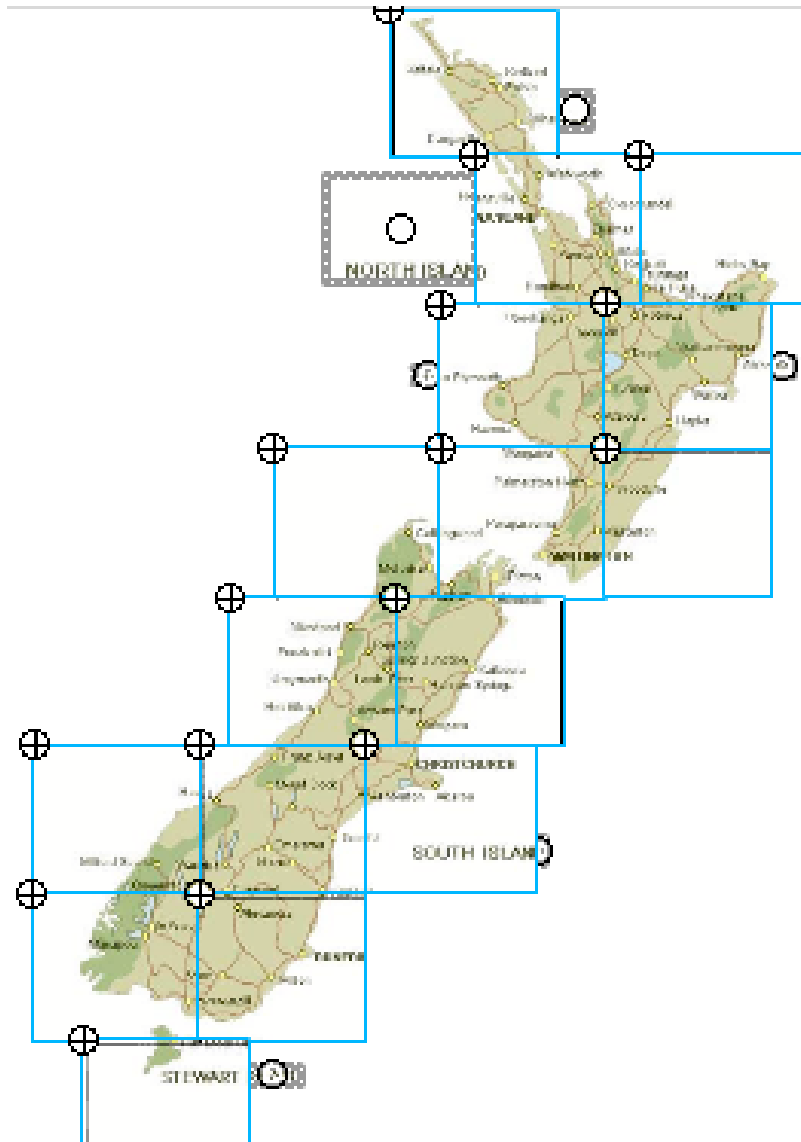# Evaluation of my modelling

Original modeling

This was my button. When the mouse hovers over the area of the NZ map it gets darker.
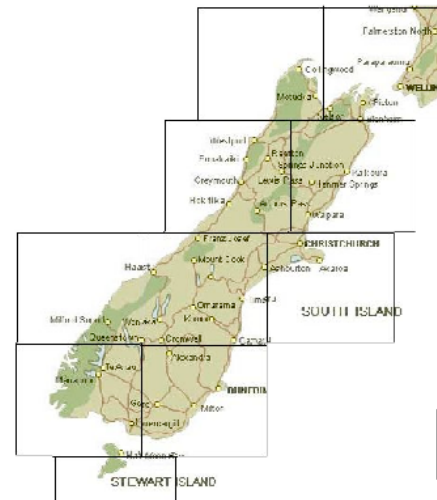
Main Map

This was my original idea for my main map. However this forced me to make my stage size too large and so I decided to split my map into two parts. (this will be shown further on)

Final Map page

Main Menu

Main Menu

I decided that to shrink the stage size I would split the NZ map into North island and South island. As shown here.

My area frame

This was my original plan for my area frame. But when I changed my map design I was forced to make an addition of more buttons

My Final Area Frame

This frame still has the small red button to go to a particular dive site but the buttons at the bottom are changed.

North Island

Main Menu

Main Menu

Dive Sites

Intro here. Instructions on how to use the solution as well as what it is for.
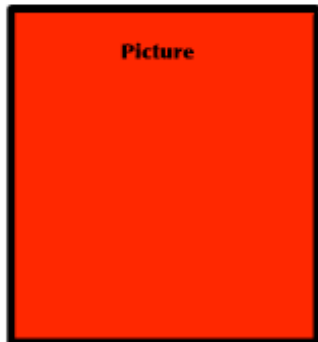(on the area maps click on the small red button on the map to access information on that dive site) (For modelling purposes only the top square on the north island works and there is only one dive site on it)

North Island

South Island

This is the main menu design that came up through discussion with stakeholders

Dive Site Page

Picture

VIDEO?

This is the page with information on the dive site. Including a picture and/or video.

Cape Karikari/Matai Bay. Spectacular water clarity. Sand and reef territory. Good variety of dives and fish life. Boat or road. Matai Bay-reefs and small islands. Visibility to 30 meters. Good photography.

Back | **North Island** | **Main Menu**

Viability of design

- This design that I have modelled is a viable solution to my issue. The solution can meet all the stakeholder requirements and take into account feedback received. It has the potential to be a working solution that shall rectify the problems represented by the issue.